



# Ludwigs Corner Fire Company

## Monthly Incident Statistics

**Month: January 2025**

Total Calls: 45      Time in SVC: 26 Hrs 11 Min      Total Man Hours: 115 Hrs 11 Min

**West Vincent Township**      Total Calls: 19      Time in SVC: 9hrs 16min      Total Man Hours: 32 Hrs 3 Min      Volume 42.22%

Auto Accident: <u>1</u>	Accident w/Entrap: _____	Fire Police: <u>1</u>	Trash/Debris: _____
Building Fire: _____	Helicopter LZ: _____	Auto/Truck Fire: _____	QRS/ALS: <u>6</u>
Auto Alarm: <u>6</u>	CO Alarm: _____	Brush/Woods Fire: _____	QRS/BLS: <u>5</u>
Trees/Wires: _____	Other: _____		

**Upper Uwchlan Township**      Total Calls: 14      Time in SVC: 4hrs 37min      Total Man Hours: 15 Hrs 35 Min      Volume 31.11%

Auto Accident: _____	Accident w/Entrap: _____	Fire Police: _____	Trash/Debris: _____
Building Fire: _____	Helicopter LZ: _____	Auto/Truck Fire: _____	QRS/ALS: <u>5</u>
Auto Alarm: <u>3</u>	CO Alarm: _____	Brush/Woods Fire: _____	QRS/BLS: <u>4</u>
Trees/Wires: <u>1</u>	Other: <u>1</u>	Dishwasher	

**East Nantmeal Township**      Total Calls: 10      Time in SVC: 7hrs 48min      Total Man Hours: 49 Hrs 33 Min      Volume 22.22%

Auto Accident: <u>1</u>	Accident w/Entrap: <u>1</u>	Fire Police: <u>3</u>	Trash/Debris: _____
Building Fire: _____	Helicopter LZ: _____	Auto/Truck Fire: _____	QRS/ALS: <u>1</u>
Auto Alarm: <u>1</u>	CO Alarm: _____	Brush/Woods Fire: _____	QRS/BLS: <u>2</u>
Trees/Wires: _____	Other: <u>1</u>	Haz Mat	

**Mutual Aid**      Total Calls: 2      Time in SVC: 4hrs 30min      Total Man Hours: 18 Hrs 0 Min      Volume 4.44%

Auto Accident: _____	Accident w/Entrap: _____	Fire Police: _____	Trash/Debris: <u>1</u>
Building Fire: <u>1</u>	Helicopter LZ: _____	Auto/Truck Fire: _____	QRS/ALS: _____
Auto Alarm: _____	CO Alarm: _____	Brush/Woods Fire: _____	QRS/BLS: _____
Relocate/standby: _____	Other: _____		

**Average responders per call**      **6.1364**      **Average responders per QRS call**      **1.61**

**Automatic alarms for January**      **10**      Fire Chief, Ross Trego